

# CS639: Data Management for Data Science

Lecture 14: Bayesian Methods

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#### Announcements

• We will release grades of Midterm by the end of day today.

# Today – Bayesian Methods

- Motivation and Introduction
- Bayes Theorem
- Bayesian inference

#### Motivation

- Statistical inference: Drawing conclusions based on data that is subject to random variation (observational errors and sampling variation)
- So far we saw the "frequentists" point of view.
- Bayesian inference provides a different way to draw conclusions from data.

#### Basic Idea

- Leverage **prior information** and update prior information with new data to create a **posterior probability distribution**.
- Three steps:
  - Form prior (a probability model)
  - Condition on observed data (new data from your sample)
  - Evaluate the posterior distribution

#### Basic Idea

- "The central feature of Bayesian inference [is] the direct quantification of uncertainty" (Gelman et al. 2014, 4).
- Less emphasis on p-value hypothesis testing. More emphasis on the confidence and probability intervals.
- Many researchers actually interpret 'frequentist' confidence intervals *as if* they were Bayesian probability intervals.

# Uncertainty in Freq. and Bayesian Approaches

- Both involve the estimation of unknown quantities of interest
- The estimates they produce have **different interpretations**.
- Frequentist: 95% Confidence interval: Repeated samples will contain the true parameter within the interval 95% of the time.
- Bayesian: 95% Probability (credible) interval: There is a 95% probability that the unknown parameter is actually in the interval.

# Random Variables

- A random variable is some aspect of the world about which we (may) have uncertainty
  - R = Is it raining?
  - D = How long will it take to drive to work?
  - L = Where am I?
- We denote random variables with capital letters
- Random variables have domains
  - R in {true, false} (sometimes write as  $\{+r, \neg r\}$ )
  - D in [0, ∞)
  - L in possible locations, maybe {(0,0), (0,1), …}

# Probability Distributions

• Discrete random variables have distributions



- A discrete distribution is a TABLE of probabilities of values
- The probability of a state (lower case) is a single number

 $P(W = rain) = 0.1 \qquad P(rain) = 0.1$ 

• Must have:

$$x P(x) \ge 0$$
  $\sum_{x} P(x) = 1$ 

# Joint Distributions

 $(x_1, x_2, \dots, x_n)$ 

• A *joint distribution* over a set of random variables:  $X_1, X_2, \ldots X_n$  specifies a real number for each assignment:

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n) \qquad P(T, W)$$

$$P(x_1, x_2, \dots x_n)$$
How many assignments if *n* variables with domain sizes *d*?   
Must obey: 
$$P(x_1, x_2, \dots x_n) \ge 0$$

$$\sum P(x_1, x_2, \dots x_n) = 1$$

- For all but the smallest distributions, impractical to write out or estimate
  - Instead, we make additional assumptions about the distribution

# Marginal Distributions

- Marginal distributions are sub-tables which eliminate variables
- Marginalization (summing out): Combine collapsed rows by adding



$$P(X_1 = x_1) = \sum_{x_2} P(X_1 = x_1, X_2 = x_2)$$

# **Conditional Probabilities**

- A simple relation between joint and conditional probabilities
  - In fact, this is taken as the *definition* of a conditional probability

$$P(a|b) = \frac{P(a,b)}{P(b)}$$





Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$$P(W = r | T = c) = ???$$

## **Conditional Probabilities**

 Conditional distributions are probability distributions over some variables given fixed values of others



Joint Distribution

P(T,W)TWPhotsun0.4hotrain0.1coldsun0.2coldrain0.3

#### The Product Rule

• Sometimes have conditional distributions but want the joint

$$P(x|y) = \frac{P(x,y)}{P(y)} \qquad \longleftarrow \qquad P(x,y) = P(x|y)P(y)$$

• Example:

P(D	W)
- \-	

P(D, W)

P(W)			
W	Р		
sun	0.8		
rain	0.2		

D	W	Ρ
wet	sun	0.1
dry	sun	0.9
wet	rain	0.7
dry	rain	0.3

D	W	Р
wet	sun	0.08
dry	sun	0.72
wet	rain	0.14
dry	rain	0.06

# Bayes' Rule

• Two ways to factor a joint distribution over two variables:

$$P(x,y) = P(x|y)P(y) = P(y|x)P(x)$$

• Dividing, we get:

$$P(x|y) = \frac{P(y|x)}{P(y)}P(x)$$

- Why is this at all helpful?
  - Let's us build one conditional from its reverse
  - Often one conditional is tricky but the other one is simple
  - Foundation of many practical systems (e.g. ASR, MT)



# Bayes' Theorem

Before we get to inference: Bayes' *Theorem* is a result in conditional probability, stating that for two events A and B...



In words: the conditional probability of A given B is the conditional probability of B given A scaled by the *relative* probability of A compared to B.

# Bayes' Theorem

Why does it matter? If 1% of a population have cancer, for a screening test with 80% sensitivity and 95% specificity;



Mixing up  $\mathbb{P}[A|B]$  with  $\mathbb{P}[B|A]$  is the *Prosecutor's Fallacy*; a small probability of evidence given innocence need NOT mean a small probability of innocence given evidence.

#### Bayesian Approach

How to update knowledge, as data is obtained? We use;

- **Prior distribution:** what you know about parameter  $\beta$ , excluding the information in the data denoted  $\pi(\beta)$
- Likelihood: based on modeling assumptions, how [relatively] likely the data Y are *if* the truth is  $\beta$  denoted  $f(Y|\beta)$

So how to get a **posterior distribution:** stating what we know about  $\beta$ , combining the prior with the data – denoted  $p(\beta|\mathbf{Y})$ ? Bayes Theorem used for inference tells us to multiply;

 $p(\boldsymbol{\beta}|\mathbf{Y}) \propto f(\mathbf{Y}|\boldsymbol{\beta}) \times \pi(\boldsymbol{\beta})$ Posterior  $\propto$  Likelihood  $\times$  Prior.

... and that's it! (essentially!)

- No replications e.g. no replicate plane searches
- Given modeling assumptions & prior, process is automatic
- Keep adding data, and updating knowledge, as data becomes available... knowledge will concentrate around true  $\beta$

#### **Bayesian Learning**



- Or equivalently:  $P(\theta \mid D) \propto P(D \mid \theta)P(\theta)$
- For *uniform* priors, this reduces to maximum likelihood estimation!  $P(\theta) \propto 1 \qquad P(\theta \mid D) \propto P(D \mid \theta)$

#### Where do priors come from?

Priors come from all data *external* to the current study, i.e. everything else.

'Boiling down' what subjectmatter experts know/think is known as *eliciting* a prior. It's not easy (see right) but here are some simple tips;



- Discuss parameters experts understand e.g. code variables so intercept is mean outcome in people with average covariates, *not* with age=height=IQ=0
- Avoid leading questions (just as in survey design)
- The 'language' of probability is unfamiliar; help users express their uncertainty

## When don't prior matter (much)?

When the data provide a lot more information than the prior, this happens; (recall the stained glass color-scheme)



These priors (& many more) are *dominated* by the likelihood, and they give very similar posteriors – i.e. everyone agrees. (Phew!)

#### When don't prior matter (much)?

Back to having very informative data – now zoomed in;



The likelihood alone (yellow) gives the classic 95% confidence interval. But, to a good approximation, it goes from 2.5% to 97.5% points of Bayesian posterior (red) – a 95% *credible* interval.

- With large samples\*, sane frequentist confidence intervals and sane Bayesian credible intervals are essentially identical
- With large samples<sup>\*</sup>, it's actually *okay* to give Bayesian interpretations to 95% CIs, i.e. to say we have  $\approx$ 95% posterior belief that the true  $\beta$  lies within that range
- \* and some regularity conditions

#### Summary

Bayesian statistics:

- Is useful in many settings, and you should know about it
- Is *often* not very different *in practice* from frequentist statistics; it is often helpful to think about analyses from both Bayesian and non-Bayesian points of view
- Is not reserved for hard-core mathematicians, or computer scientists, or philosophers. If you find it helpful, use it.