# Lecture 6: Design Theory

#### Announcements

- Solutions to PS1 are posted online. Grades coming soon!
- Project part 1 is out.
  - Check your groups and let us know if you have any issues.
  - We have assigned people to groups that had only two members.

• Activities and Notebooks are there for your benefit!

# Lecture 6: Design Theory I

Today's Lecture

- 1. Normal forms & functional dependencies
  - ACTIVITY: Finding FDs
- 2. Finding functional dependencies
- 3. Closures, superkeys & keys
  - ACTIVITY: The key or a key?

*Lecture 6 > Section 1* 

# 1. Normal forms & functional dependencies

#### What you will learn about in this section

- 1. Overview of design theory & normal forms
- 2. Data anomalies & constraints
- 3. Functional dependencies
- 4. ACTIVITY: Finding FDs

#### Design Theory

- Design theory is about how to represent your data to avoid anomalies.
- It is a mostly mechanical process
  - Tools can carry out routine portions
- We have a notebook implementing all algorithms!
  - We'll play with it in the activities!

#### Normal Forms

- <u>1<sup>st</sup> Normal Form (1NF)</u> = All tables are flat
- <u>2<sup>nd</sup> Normal Form</u> = disused
- Boyce-Codd Normal Form (BCNF)
- <u>3rd Normal Form (3NF)</u>

DB designs based on functional dependencies, intended to prevent data **anomalies** 

*Our focus for this lecture + the next two ones* 

• <u>4<sup>th</sup> and 5<sup>th</sup> Normal Forms</u> = see text books

#### 1<sup>st</sup> Normal Form (1NF)

Student	Courses
Mary	{CS564,CS368}
Joe	{CS564,CS552}
•••	•••

Student	Courses
Mary	CS564
Mary	CS368
Joe	CS564
Joe	CS552

Violates 1NF. In 1<sup>st</sup> NF

#### **1NF Constraint:** Types must be atomic!

#### Data Anomalies & Constraints

A poorly designed database causes *anomalies*:

Student	Course	Room
Mary	CS564	B01
Joe	CS564	B01
Sam	CS564	B01
••	••	••

If every course is in only one room, contains <u>redundant</u> information!

A poorly designed database causes *anomalies*:

Student	Course	Room
Mary	CS564	B01
Joe	CS564	C12
Sam	CS564	B01
••	••	••

If we update the room number for one tuple, we get inconsistent data = an <u>update anomaly</u>

A poorly designed database causes *anomalies*:

Student	Course	Room
••	••	•

If everyone drops the class, we lose what room the class is in! = a *delete* anomaly

A poorly designed database causes *anomalies*:

		Student	Course	Room
		Mary	CS564	B01
		Joe	CS564	B01
		Sam	CS564	B01
 CS368	C12	••	••	••

Similarly, we can't reserve a room without students = an <u>insert</u> <u>anomaly</u>

Student	Course
Mary	CS564
Joe	CS564
Sam	CS564
••	••

Course	Room
CS564	B01
CS368	C12

Is this form better?

- Redundancy?
- Update anomaly?
- Delete anomaly?
- Insert anomaly?

Today: develop theory to understand why this design may be better **and** how to find this *decomposition*...

#### Functional Dependencies

#### Functional Dependency

**Def:** Let A,B be *sets* of attributes We write  $A \rightarrow B$  or say A *functionally determines* B if, for any tuples  $t_1$  and  $t_2$ :  $t_1[A] = t_2[A]$  implies  $t_1[B] = t_2[B]$ and we call  $A \rightarrow B$  a functional dependency

A->B means that "whenever two tuples agree on A then they agree on B."

<b>A</b> <sub>1</sub>	 A <sub>m</sub>	<b>B</b> <sub>1</sub>	 <b>B</b> <sub>n</sub>	

<u>Defn (again):</u> Given attribute sets  $A=\{A_1,...,A_m\}$  and  $B = \{B_1,...B_n\}$  in R,



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The *functional dependency*  $A \rightarrow B$  on **R** holds if for *any*  $t_i, t_j$  in R:



If t1,t2 agree here..

<u>Defn (again):</u> Given attribute sets  $A=\{A_1,...,A_m\}$  and  $B = \{B_1,...,B_n\}$  in R,

The *functional dependency*  $A \rightarrow B$  on **R** holds if for *any*  $t_i, t_j$  in R:

 $t_i[A_1] = t_j[A_1] \text{ AND } t_i[A_2] = t_j[A_2] \text{ AND } \dots$ AND  $t_i[A_m] = t_j[A_m]$ 



<u>Defn (again):</u> Given attribute sets  $A=\{A_1,...,A_m\}$  and  $B = \{B_1,...B_n\}$  in R,

The *functional dependency*  $A \rightarrow B$  on **R** holds if for *any*  $t_i, t_j$  in R:

 $\underline{if} t_i[A_1] = t_j[A_1] \text{ AND } t_i[A_2] = t_j[A_2] \text{ AND}$  $... \text{ AND } t_i[A_m] = t_j[A_m]$ 

 $\underline{\text{then}} t_i[B_1] = t_j[B_1] \text{ AND } t_i[B_2] = t_j[B_2]$ AND ... AND  $t_i[B_n] = t_j[B_n]$ 

#### FDs for Relational Schema Design

- High-level idea: why do we care about FDs?
  - 1. Start with some relational *schema*
  - 2. Model its *functional dependencies (FDs)*
  - 3. Use these to *design a better schema* 
    - 1. One which minimizes the possibility of anomalies

#### Functional Dependencies as Constraints

# A **functional dependency** is a form of **constraint**

- *Holds* on some instances not others.
- Part of the schema, helps define a valid *instance*.

Recall: an *instance* of a schema is a multiset of tuples conforming to that schema, *i.e. a table* 

Student	Course	Room
Mary	CS564	B01
Joe	CS564	B01
Sam	CS564	B01
••	••	••

Note: The FD {Course} -> {Room} *holds on this instance* 

#### Functional Dependencies as Constraints

Note that:

- You can check if an FD is violated by examining a single instance;
- However, you cannot prove that an FD is part of the schema by examining a single instance.
  - This would require checking every valid instance

Student	Course	Room
Mary	CS564	B01
Joe	CS564	B01
Sam	CS564	B01
••	••	••

However, cannot *prove* that the FD {Course} -> {Room} is *part of the schema* 

#### More Examples

An FD is a constraint which <u>holds</u>, or <u>does not hold</u> on an instance:

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

#### More Examples

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876 ←	Salesrep
E1111	Smith	9876 ←	Salesrep
E9999	Mary	1234	Lawyer

{Position}  $\rightarrow$  {Phone}

#### More Examples

EmpID	Name	Phone	Position
E0045	Smith	$1234 \rightarrow$	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	$1234 \rightarrow$	Lawyer

#### but *not* {Phone} $\rightarrow$ {Position}

ACTIVITY

А	В	С	D	Е
1	2	4	3	6
3	2	5	1	8
1	4	4	5	7
1	2	4	3	6
3	2	5	1	8

Find at least *three* FDs which are violated on this instance:



#### What you will learn about in this section

- 1. "Good" vs. "Bad" FDs: Intuition
- 2. Finding FDs
- 3. Closures
- 4. ACTIVITY: Compute the closures

#### "Good" vs. "Bad" FDs

We can start to develop a notion of **good** vs. **bad** FDs:

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

Intuitively:

EmpID -> Name, Phone, Position is "good FD"

 Minimal redundancy, less possibility of anomalies

#### "Good" vs. "Bad" FDs

We can start to develop a notion of **good** vs. **bad** FDs:

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

Intuitively:

EmpID -> Name, Phone, Position is "good FD"

But Position -> Phone *is a "bad FD"* 

 Redundancy! Possibility of data anomalies

#### "Good" vs. "Bad" FDs

Student	Course	Room
Mary	CS564	B01
Joe	CS564	B01
Sam	CS564	B01
••	••	••

Returning to our original example... can you see how the "bad FD" {Course} -> {Room} could lead to an:

- Update Anomaly
- Insert Anomaly
- Delete Anomaly

• ...

Given a set of FDs (from user) our goal is to:

- 1. Find all FDs, and
- 2. Eliminate the "Bad Ones".

#### FDs for Relational Schema Design

- High-level idea: why do we care about FDs?
  - 1. Start with some relational *schema*
  - 2. Find out its *functional dependencies (FDs)*
  - 3. Use these to design a better schema
    - 1. One which minimizes possibility of anomalies

This part can be tricky!

- There can be a very large number of FDs...
  - How to find them all efficiently?
- We can't necessarily show that any FD will hold on all instances...
  - How to do this?

We will start with this problem: Given a set of FDs, F, what other FDs **must** hold?

Equivalent to asking: Given a set of FDs,  $F = {f_1, ..., f_n}$ , does an FD g hold?

**Inference problem**: How do we decide?

Example:

#### Products

Name	Color	Category	Dep	Price
Gizmo	Green	Gadget	Toys	49
Widget	Black	Gadget	Toys	59
Gizmo	Green	Whatsit	Garden	99

Provided FDs:

1. {Name}  $\rightarrow$  {Color}

- 2. {Category}  $\rightarrow$  {Department}
- 3. {Color, Category} → {Price}

Given the provided FDs, we can see that {Name, Category} → {Price} must also hold on **any instance**...

Which / how many other FDs do?!?

Equivalent to asking: Given a set of FDs,  $F = {f_1, ..., f_n}$ , does an FD g hold?

**Inference problem**: How do we decide?

Answer: Three simple rules called **Armstrong's Rules.** 

- 1. Split/Combine,
- 2. Reduction, and
- **3.** Transitivity... ideas by picture

#### 1. Split/Combine



$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$

#### 1. Split/Combine



$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$

... is equivalent to the following *n* FDs...

$$A_1, \dots, A_m \rightarrow B_i$$
 for i=1,...,n

#### 1. Split/Combine



And vice-versa,  $A_1, ..., A_m \rightarrow B_i$  for i=1,...,n

... is equivalent to ...

$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$

#### 2. Reduction/Trivial



 $A_1, \dots, A_m \rightarrow A_j$  for any j=1,...,m

#### 3. Transitive Closure



$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$
 and  
 $B_1, ..., B_n \rightarrow C_1, ..., C_k$ 

#### 3. Transitive Closure



$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$
 and  
 $B_1, ..., B_n \rightarrow C_1, ..., C_k$ 

implies  $A_1, ..., A_m \rightarrow C_1, ..., C_k$ 

Example:

#### Products

Name	Color	Category	Dep	Price
Gizmo	Green	Gadget	Toys	49
Widget	Black	Gadget	Toys	59
Gizmo	Green	Whatsit	Garden	99

Provided FDs:

1. {Name}  $\rightarrow$  {Color}

- 2. {Category}  $\rightarrow$  {Department}
- 3. {Color, Category} → {Price}

Which / how many other FDs hold?

Example:

#### **Inferred FDs:**

Inferred FD	Rule used
4. {Name, Category} -> {Name}	?
5. {Name, Category} -> {Color}	?
6. {Name, Category} -> {Category}	?
7. {Name, Category -> {Color, Category}	?
8. {Name, Category} -> {Price}	?

#### Provided FDs:

1. {Name} → {Color}
 2. {Category} → {Dept.}
 3. {Color, Category} →
 {Price}

Which / how many other FDs hold?

Example:

#### **Inferred FDs:**

Inferred FD	Rule used
4. {Name, Category} -> {Name}	Trivial
5. {Name, Category} -> {Color}	Transitive (4 -> 1)
<pre>6. {Name, Category} -&gt; {Category}</pre>	Trivial
7. {Name, Category -> {Color, Category}	Split/combine (5 + 6
8. {Name, Category} -> {Price}	Transitive (7 -> 3)

#### Provided FDs:

1. {Name} → {Color}
 2. {Category} → {Dept.}
 3. {Color, Category} →
 {Price}

Can we find an algorithmic way to do this?

#### Closures

#### Closure of a set of Attributes

Given a set of attributes  $A_1, ..., A_n$  and a set of FDs F: Then the <u>closure</u>,  $\{A_1, ..., A_n\}^+$  is the set of attributes B s.t.  $\{A_1, ..., A_n\} \rightarrow B$ 

<u>Example:</u>	F =	<pre>{name} → {color} {category} → {department} {color, category} → {price}</pre>
Example		<pre>{name}+ = {name, color}</pre>

Closures:

{name}\* = {name, color}
{name, category}\* =
{name, category, color, dept, price}
{color}\* = {color}

Start with  $X = \{A_1, ..., A_n\}$  and set of FDs F. **Repeat until** X doesn't change; **do**: if  $\{B_1, ..., B_n\} \rightarrow C$  is entailed by F and  $\{B_1, ..., B_n\} \subseteq X$ then add C to X.

Return X as X<sup>+</sup>

Start with X = { $A_1$ , ...,  $A_n$ }, FDs F. **Repeat until** X doesn't change; **do**: **if** { $B_1$ , ...,  $B_n$ }  $\rightarrow$  C is in F **and** { $B_1$ , ...,  $B_n$ }  $\subseteq$  X: **then** add C to X. **Return** X as X<sup>+</sup> {name, category}+ =
{name, category}

=

{name} → {color}
{category} → {dept}
{color, category} →
{price}

Start with X =  $\{A_1, ..., A_n\}$ , FDs F. Repeat until X doesn't change; do: if  $\{B_1, ..., B_n\} \rightarrow C$  is in F and  $\{B_1, ..., B_n\} \subseteq X$ : then add C to X. Return X as X<sup>+</sup> {name, category}\* =
{name, category}

{name, category}\* =
{name, category, color}

{name} → {color}

 $\{category\} \rightarrow \{dept\}$ 

{color, category} →
{price}

Start with X =  $\{A_1, ..., A_n\}$ , FDs F. **Repeat until** X doesn't change; **do**: **if**  $\{B_1, ..., B_n\} \rightarrow C$  is in F **and**  $\{B_1, ..., B_n\} \subseteq X$ : **then** add C to X. **Return** X as X<sup>+</sup> {name, category}\* =
{name, category}

{name, category}\* =
{name, category, color}

 $\{\text{name}\} \rightarrow \{\text{color}\}$ 

 $\{category\} \rightarrow \{dept\}$ 

{color, category} →
{price}

{name, category}<sup>+</sup> =
{name, category, color, dept}

Start with  $X = \{A_1, ..., A_n\}$ , FDs F. **Repeat until** X doesn't change; **do**: **if**  $\{B_1, ..., B_n\} \rightarrow C$  is in F **and**  $\{B_1, ..., B_n\} \subseteq X$ : **then** add C to X. **Return** X as X<sup>+</sup>

 $\{name\} \rightarrow \{color\}$ 

{category} → {dept}

{color, category} →
{price}

{name, category}\* =
{name, category}

{name, category}\* =
{name, category, color}

{name, category}\* =
{name, category, color, dept}

{name, category}\* =
{name, category, color, dept,
price}

# Example

R(A,B,C,D,E,F)

$$\{A,B\} \rightarrow \{C\} \\ \{A,D\} \rightarrow \{E\} \\ \{B\} \rightarrow \{D\} \\ \{A,F\} \rightarrow \{B\}$$

}

Compute  $\{A,B\}^+ = \{A, B, B, A, B, A, B, B, A, B, A,$ 

Compute  $\{A, F\}^+ = \{A, F, F\}^+$ 

# Example

R(A,B,C,D,E,F) |

 $\{A,B\} \rightarrow \{C\} \\ \{A,D\} \rightarrow \{E\} \\ \{B\} \rightarrow \{D\} \\ \{A,F\} \rightarrow \{B\}$ 

Compute 
$$\{A,B\}^+ = \{A, B, C, D\}^+$$

Compute  $\{A, F\}^+ = \{A, F, B\}^+$ 

# Example

R(A,B,C,D,E,F)

 $\{A,B\} \rightarrow \{C\} \\ \{A,D\} \rightarrow \{E\} \\ \{B\} \rightarrow \{D\} \\ \{A,F\} \rightarrow \{B\}$ 

Compute  $\{A,B\}^+ = \{A, B, C, D, E\}$ 

Compute  $\{A, F\}^+ = \{A, B, C, D, E, F\}$ 

Lecture 6 > Section 3

# 3. Closures, Superkeys & Keys

#### What you will learn about in this section

- 1. Closures Pt. II
- 2. Superkeys & Keys
- 3. ACTIVITY: The key or a key?

#### Why Do We Need the Closure?

- With closure we can find all FD's easily
- To check if  $X \rightarrow A$ 
  - 1. Compute X<sup>+</sup>
  - 2. Check if  $A \in X^+$

Note here that **X** is a *set* of attributes, but **A** is a *single* attribute.

Recall the <u>Split/combine</u> rule:  $X \rightarrow A_1, ..., X \rightarrow A_n$  *implies*  $X \rightarrow \{A_1, ..., A_n\}$ 

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

```
{A}^{+} = {A}
\{B\}^+ = \{B, D\}
\{C\}^+ = \{C\}
\{D\}^+ = \{D\}
{A,B}^+ = {A,B,C,D}
\{A,C\}^+ = \{A,C\}
{A,D}^+ = {A,B,C,D}
                                                               No need to
{A,B,C}^+ = {A,B,D}^+ = {A,C,D}^+ = {A,B,C,D}^{\checkmark}
                                                               compute these-
\{B,C,D\}^+ = \{B,C,D\}
                                                               why?
{A,B,C,D}^+ = {A,B,C,D}
```

Example:

Given F =

 $\{A,B\} \rightarrow C$ 

 $\{A,D\} \rightarrow B$ 

**{B}** 

 $\rightarrow D$ 

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

$${A}^{+} = {A}, {B}^{+} = {B,D}, {C}^{+} = {C}, {D}^{+} = {D}, {A,B}^{+} = {A,B,C,D}, {A,C}^{+} = {A,C}, {A,D}^{+} = {A,B,C,D}, {A,B,C}^{+} = {A,B,D}^{+} = {A,C,D}^{+} = {A,B,C,D}, {B,C,D}^{+} = {B,C,D}, {A,B,C,D}^{+} = {A,B,C,D}$$

Example: Given F =  $\begin{array}{c} \{A,B\} \rightarrow C \\ \{A,D\} \rightarrow B \\ \{B\} \rightarrow D \end{array} \end{array}$ 

Step 2: Enumerate all FDs X  $\rightarrow$  Y, s.t. Y  $\subseteq$  X<sup>+</sup> and X  $\cap$  Y =  $\emptyset$ :

$$\{A,B\} \rightarrow \{C,D\}, \{A,D\} \rightarrow \{B,C\}, \\ \{A,B,C\} \rightarrow \{D\}, \{A,B,D\} \rightarrow \{C\}, \\ \{A,C,D\} \rightarrow \{B\}$$

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

$${A}^{+} = {A}, {B}^{+} = {B,D}, {C}^{+} = {C}, {D}^{+} = {D}, {A,B}^{+} = {A,B,C,D}, {A,C}^{+} = {A,C}, {A,D}^{+} = {A,B,C,D}, {A,B,C}^{+} = {A,B,D}^{+} = {A,C,D}^{+} = {A,B,C,D}, {B,C,D}^{+} = {B,C,D}, {A,B,C,D}^{+} = {A,B,C,D}$$

Example: Given F =  $\begin{array}{c} \{A,B\} \rightarrow C \\ \{A,D\} \rightarrow B \\ \{B\} \rightarrow D \end{array} \end{array}$ 

Step 2: Enumerate all FDs X  $\rightarrow$  Y, s.t.  $Y \subseteq X^+$  and  $X \cap Y = \emptyset$ :

$$\{A,B\} \rightarrow \{C,D\}, \{A,D\} \rightarrow \{B,C\}, \\ \{A,B,C\} \rightarrow \{D\}, \{A,B,D\} \rightarrow \{C\}, \\ \{A,C,D\} \rightarrow \{B\}$$

*"Y is in the closure of X"* 

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

Step 2: Enumerate all FDs X  $\rightarrow$  Y, s.t. Y  $\subseteq$  X<sup>+</sup> and X  $\cap$  Y =  $\emptyset$ 

$$Y = \emptyset$$
: The FD X  $\rightarrow$  Y is non-trivial

$$\{A,B\} \rightarrow \{C,D\}, \{A,D\} \rightarrow \{B,C\}, \\ \{A,B,C\} \rightarrow \{D\}, \{A,B,D\} \rightarrow \{C\}, \\ \{A,C,D\} \rightarrow \{B\}$$

Example: Given F =



#### Superkeys and Keys

Keys and Superkeys

A <u>superkey</u> is a set of attributes  $A_1, ..., A_n$  s.t. for *any other* attribute **B** in R, we have  $\{A_1, ..., A_n\} \rightarrow B$ 

I.e. all attributes are functionally determined by a superkey

A <u>key</u> is a *minimal* superkey

Meaning that no subset of a key is also a superkey

## Finding Keys and Superkeys

- For each set of attributes X
  - 1. Compute X<sup>+</sup>
  - 2. If X<sup>+</sup> = set of all attributes then X is a **superkey**
  - 3. If X is minimal, then it is a key

#### Example of Finding Keys

Product(name, price, category, color)

What is a key?

Example of Keys

Product(name, price, category, color)

{name, category}\* = {name, price, category, color}

- = the set of all attributes
- $\Rightarrow$  this is a **superkey**

 $\Rightarrow$  this is a **key**, since neither **name** nor **category** alone is a superkey

# Activity-6.ipynb